

- 9:00** **Doors open**
- 09:30** **Introduction by VAF CEO Koen Van Bockstal**
- 09:35** **Word of welcome by Paul Tyler**
Moderator
- 09:45** **Keynote by Kent Bye**
Voices of VR podcast producer
- 10:45** **Interview with Luis Antonio**
Independent game developer Twelve Minutes
- 11:45** **Short break**
- 12:00** **Interview with Margaux Missika**
Interactive producer at Upian
- 13:00** **Lunch break**
- 14:00** **Keynote by Liz Rosenthal**
Curator, Venice VR
- 15:00** **Interview with Antoine Cayrol**
Founder and producer at Atlas V
- 16:00** **Short break**
- 16:15** **Interview with Jonathan Zimmerman**
Narrative director at Deck Nine Games
- 17:15** **Closing thoughts by Paul Tyler**
- 17:30** **Drink & networking**
- 18:30** **End**